

18.60.090 – Data Centers

- A. Purpose and Intent.** The purpose of this Section is to establish standards for the development and operation of Data Centers, as that term is defined in Article 8 (Definitions), as allowed by Article 2 (Zones, Allowable Uses, and Development Standards). The intent of these standards is to regulate Data Centers for compatibility with surrounding uses and property.
- B. Permit Requirements.** Data Centers are allowed as specified in Table 2-13 (Office and Industrial Zone Allowed Uses and Permit Requirements).
- C. Developmental Standards.** The following standards shall apply to all Data Centers:
- 1. Primary Structure Facades.** Primary structure facades shall include all structure facades that face adjacent public roads. Primary structures may house a primary use, and secondary (freestanding) structures may house the data center, or the data center may be included in the primary structure. Primary structure facades associated with new construction shall meet all of the following standards:
 - a.** Primary structure façade design shall avoid the use of undifferentiated surfaces by including at least two of the following design elements: change in structure height, structure step-backs or recesses, fenestration, change in structure material, pattern, texture, color, or use of accent materials.
 - b.** When a primary structure has more than one facade, the facades shall be consistent in terms of design, materials, details, and treatment.
 - 2. Exterior Lighting.** All exterior lighting shall be designed and constructed with cutoff and fully shielded fixtures that direct light downward and into the interior of the property and away from adjacent roads and properties in compliance with Section 18.40.080 (Outdoor Lighting).
 - 3. Structural Noise Reduction Measures.** All data centers are required to provide structural noise reduction measures for any exterior cooling fans or equipment, such as baffles or acoustic louvers, to the satisfaction of the Director of Community Development.