

# Parks & Recreation Commission

Preferred Park Master Plan and Schematic Design Consideration for Henry Schmidt Park and Playground Rehabilitation Project

**Project Presentation** 

23-1366 November 21, 2023



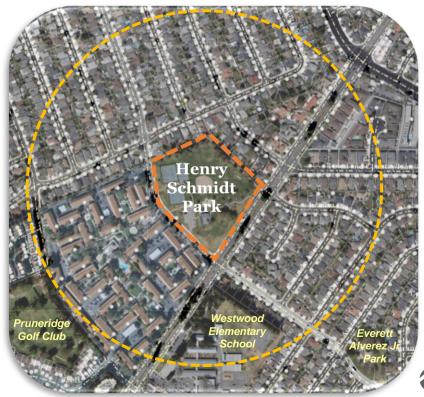
# **Purpose of Presentation**

- Review Community Input to date
  - Pop-up Events
  - On-line survey
- Introduce Henry Schmidt Park Master Plan Update
- Introduce Playground Design Options 1 and 2
- Receive Commission and Community Input
- Make recommendation to Council for approval.



# **Background**

- September 2013 Council Goal: Enhance community sports & recreational and arts assets.
- January 2018 Facility Condition Assessment Report
- February 2023 Gates + Associates Design Contract
- April 2023 Project kick-off
- July 18, 2023 1<sup>st</sup> PRC Meeting
- July 19 to August 14, 2023 Online Survey
- August 4 & 11, 2023 Pop-up Events
- November 21, 2023 2<sup>nd</sup> PRC Meeting
- TBD Council Review/Approval







# **Project Objectives**

- Use research based best practices and comply with all current Codes.
- Incorporate principles of inclusive playground design in the individual elements and the overall site plan.
- Incorporate seven elements of play (balancing, swinging, sliding, climbing, brachiating spinning, and running/free play) at the beginner, intermediate and advanced levels of play.
- Increase playground capacity while maintaining historical train theme of the existing park.
- Provide "age friendly" (multigenerational) spaces.
- Integrate nature and habitat (California native, drought resistant palate) into play environments.
- Provide outreach/education and master planning with residents and community partners.
- Address safe routes to parks (system connectivity) and American Disability Act (ADA) requirements within the park.
- Be sustainable (in materials, construction, life cycle, operations, and maintenance)



# **Existing Master Plan**



- O Community Room & Public Restroom Facility
- ② Play Area
- ③ Picnic Area
- 4 Parking Lot
- ⑤ Park Lighting
- 6 Site Furnishings
- 7 Tennis Court
- 8 Basketball Court
- 9 Softball Field
- 10 Loop Path
- 11 Multi-use Meadow
- Fitness Station
- 13 Existing Tree Grove
- Existing Grassy Berm



#### What do you enjoy doing when you visit the park?

#### **Top 5 Activities:**

- Walk (52%)
- Play on the Playground (46%)
- Picnic at the Park (38%)
- Enjoy Nature (36%)
- Group Gatherings/Celebrations (30%)







What park areas are important to you for the rehabilitation of the project?

#### **Top 5 Areas:**

- Shade (64%)
- Playground –
  Renovate and Expand(60%)
- Picnic Areas(48%)
- Seating Areas (47%)
- Lighting (45%)







#### Which features should be included for the rehabilitation?

#### **Top 5 Features:**

- Playground Equipment (57%)
- Looped Walking Path(51%)
- Site Furnishings (50%)
- Large Shaded Group Picnic Area (48%)
- Several Smaller Picnic Areas (46%)







#### **Train Theme:**





1. Train Depot: 35%





2. Woodland Train: 31%









3. Whimsical Train: 34%

**Woodland Train Theme** 



#### **Community Input – 7 Elements of Play**







Balancing Play - b



**Balancing "c" – 48%** 



Brachiating Play - a



Brachiating Play - b



Brachiating Play - c





Climbing Play - a



Climbing Play - b



**Climbing "c" – 54%** 



#### **Community Input – 7 Elements of Play**









**Sliding "b" - 63%** 



Spinning Play - a



Spinning Play - b



Spinning Play - c

**Spinning "b" – 62%** 



Swinging Play - a





Swinging Play - c

**Swinging "b" - 40%** 



#### **Community Input – 7 Elements of Play**





Sensory Play "b" - 80%









**Music Play "b" - 45%** 



## **Henry Schmidt Park – Master Plan Update**



- NEW ENTRY PLAZA (PERMEABLE PAVERS) WITH ORCHARD GRID
- 2 NEW PLAY AREA (7,200 - 8,300 SF)
- NEW SAND PLAY AREA
- NEW COVERED GROUP
- 5 NEW SMALL GROUP PICNIC AREA
- (6) INDIVIDUAL PICNIC AREA
- 7 NEW DROUGHT TOLERANT PLANTINGS
- 8 NEW SIDEWALK
- 9 NEW PATHWAY (PERVIOUS CONC.)

- (10) NEW ENTRY NODE
- NEW PERVIOUS DG PERIMETER WALKING PATH
- NEW DG PATH TO FITNESS STATIONS
- NEW GROUP FITNESS STATIONS
- EX. FITNESS TO BE
- RESURFACED & STRIPED PARKING LOT
- 16 UPGRADE EX. LIGHT POLE/FIXTURE
- 17 EXISTING TREE TO REMAIN



#### Playground Schematic Design - Train Depot Option 1



- 1 ENTRY CORRIDOR
- 2) PLAY AREA AGE 2-5
- 3 PLAY AREA AGE 6-12
- 4 SAND PLAY
- 5 TREE CUT-OUT WITH SEATING AND ACCENT PLANTINGS
- 6 COVERED GROUP PICNIC AREA WITH BBQ
- 7 PLAZA WITH PERMEABLE PAVERS
- 8 ORCHARD GRID
- SHADE CANOPY TREES
- (10) ACCENT TREES
- 11 NEW DROUGHT TOLERANT PLANTINGS
- EXISTING TREE TO REMAIN



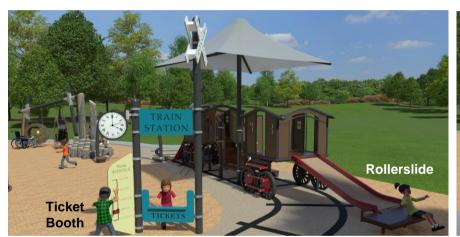
## Playground Option 1: Age 2-5



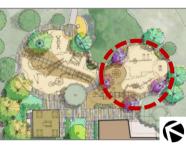




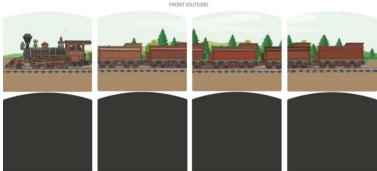
## Playground Option 1: Age 2-5











BACK (INSIDE)



#### Playground Option 1: Age 6-12



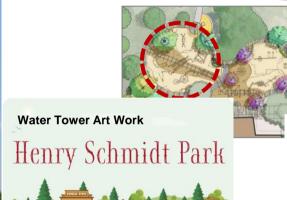




#### Playground Option 1: Age 6-12













#### **Playground Option 1: Elements of Play**



#1 Sliding #2 Balancing #3 Brachiating #4 Spinning #5 Climbing #6 Swinging #7 Running



## **Playground Option 1: Play Value Table**

Elements of Play	Ages 2-5	Level of Play	* Proposed Capacity	Ages 6-12	Level of Play	* Proposed Capacity	Total Capacity	
Balancing	1	B=0 I=1 A=0	5	8	B=4 I=3 A=1	23	28	
Sliding	1	B=0 I=1 A=0	3	2	B=1 I=0 A=1	8	11	
Brachiating	1	B=0 I=0 A=1	3	1	B=0 I=1 A=0	3	6	
Spinning	1	B=0 I=1 A=0	12	1	B=0 I=0 A=1	3	15	
Climbing	6	B=2 I=2 A=2	20	3	B=0 I=1 A=2	52	72	
Swinging	3	B=2 I=1 A=0	4	1	B=0 I=1 A=0 5		9	
Running/Free Play	4	N/A	18	8	N/A	20	38	
Total:	20		65	23		114	179	
Inclusive Play Elements	10	B=5 I=2 A=3	37	13	B=10 I=1 A=2	30	67	

Level of Play:

B: Beginner I: Intermediate A: Advanced



#### Playground Schematic Design - Train Depot Option 2



- 1 ENTRY CORRIDOR
- 2 PLAY AREA AGE 2-5
- 3 PLAY AREA AGE 6-12
- 4) SAND PLAY
- (5) ENTRY PORTAL
- 6 TREE CUT-OUT WITH SEATING AND ACCENT PLANTINGS
- 7 COVERED GROUP PICNIC AREA WITH BBQ
- 8 PLAZA WITH PERMEABLE PAVERS
- ORCHARD GRID
- (10) SHADE CANOPY TREES
- (11) ACCENT TREES
- NEW DROUGHT TOLERANT PLANTINGS
- 13 EXISTING TREE TO REMAIN



#### Playground Option 2: Age 2-5







#### Playground Option 2: Age 2-5



"Henry Schmidt Park" Depot Station Archway









#### Playground Option 2: Age 6-12







## Playground Option 2: Age 6-12









Custom Water Tower w/ "City of Santa Clara" & City Seal



#### **Playground Option 2: Elements of Play**



- #1 Sliding
- #2 Balancing
- #3 Brachiating
- #4 Spinning
- #5 Climbing
- #6 Swinging
- #7 Running



#### **Playground Option 2: Play Value Table**

ELEMENTS OF PLAY	Ages 2-5	Level of Play	Proposed Capacity	Ages 6-12	Level of Play	Proposed Capacity	Total Capacity
Balancing	2	B/I	12	1	A	12	24
Sliding	1	В	2	3	B / A	6	8
Brachiating	1	I/A	4	1	A	12	16
Spinning	1	B/I	10	2	B/I	23	33
Climbing	6	B/I/A	18	7	1 / A	26	34
Swinging	5	B/I	8	4	B/I	7	15
Running / Free Play	2		20	1		17	37
Total:	18		74	19		103	177
Inclusive Play Elements	9	B = 3 I = 3 A = 1	23	5	B = 2 I = 2 A = 4	30	53

LEVEL OF PLAY: B: Beginner

I: Intermediate

A: Advanced



## **Playground Play Value Comparison**

Elements	Ages 2-5								Ages 6-12								Total Capacity		
of Play	Quantity			Level of Play		Proposed Capacity		Quantity			Level of Play		Proposed Capacity			Total Capacity			
	Existing	Option 1	Option 2	Option 1	Option 2	Existing	Option 1	Option 2	Existing	Option 1	Option 2	Option 1	Option 2	Existing	Option 1	Option 2	Existing	Option 1	Option 2
Balancing	0	1	2	B = 0 I = 1 A = 0	B / I	0	5	12	1	8	1	B = 4 I = 3 A = 1	Α	4	23	12	4	28	24
Sliding	0	1	1	B = 0 I = 1 A = 0	В	0	3	2	1	2	3	B = 1 I = 0 A = 1	B/A	2	8	6	2	11	8
Brachiating	0	1	1	B = 0 I = 0 A = 1	I/A	0	3	4	0	1	1	B = 0 I = 1 A = 0	Α		3	12		6	16
Spinning	0	1	1	B = 0 I = 1 A = 0	B / I	0	12	10	0	1	2	B = 0 I = 0 A = 1	B / I		3	23		15	33
Climbing	0	6	6	B = 2 I = 2 A = 2	B/I/A	0	20	18	1,1	3	7	B = 0 I = 1 A = 2	I/A	8	52	26	8	72	34
Swinging	2	3	5	B = 2 I = 1 A = 0	B / I	2	4	8	0	1	4	B = 0 I = 1 A = 0	B / I		5	7	2	9	15
Running/ Free Play	3	4	2	N/A		12	18	20	1	8	1	N/A		12	20	17	24	38	37
Total:	5	20	18			14	65	74	4	23	19			20	114	103	34	179	177
Inclusive Play Elements:	0 not accessible	10	9	B = 5 I = 2 A = 3	B = 3 I = 3 A = 1		37	23	0 not accessible	13	5	B = 10 I = 1 A = 2	B = 2 I = 2 A = 4		30	30	0	67	53



#### **Play Components Comparison: Water Tower**

#### Option 1



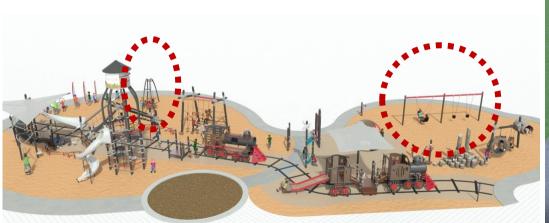
#### **Option 2**

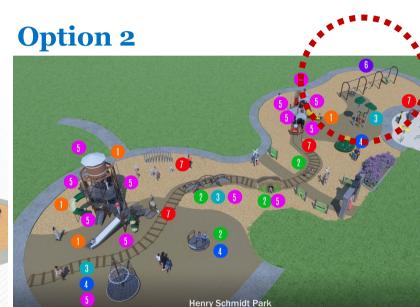




## **Play Components Comparison: Swing Zone**

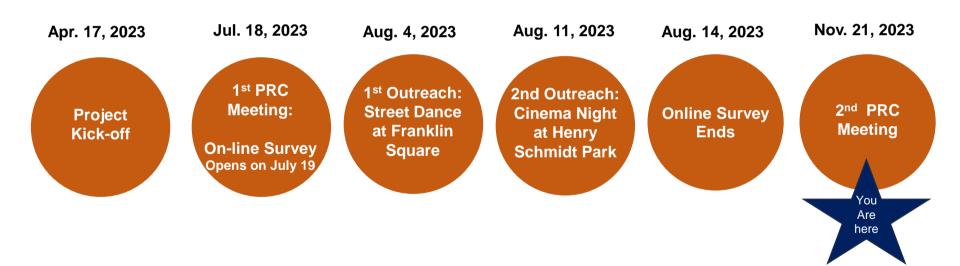
Option 1







# **Project Schedule/ Next Step**





## **Parks & Recreation Commission**

- Comments, Feedback & Questions?
- Recommendation to Council
  - Henry Schmidt Park Master Plan Update
  - Preferred Playground Schematic Design Option 1 or 2