ORDINANCE NO. 2047

AN ORDINANCE OF THE CITY OF SANTA CLARA, CALIFORNIA, APPROVING THE WESTWOOD OAKS PARK MASTER PLAN UPDATE IN ACCORDANCE WITH CITY CHARTER SECTION 714.1

BE IT ORDAINED BY THE CITY OF SANTA CLARA AS FOLLOWS:

WHEREAS, the Westwood Oaks Park ("Park"), located at 460 La Hernan Drive was dedicated as 1.75 acres of parkland (APN 316-12-001) on November 19, 1961;

WHEREAS, in 2018 the Facility Condition Index Report rated the Park site as "critical", the building as "poor", and the playground was given a rating of "D";

WHEREAS, the Park was prioritized for rehabilitation and funding for the Westwood Oaks Park Playground Rehabilitation Project #3136 ("Project") was approved by Council in the City's Biennial Capital Improvement Program (CIP) FY2020/21 and FY2021/22;

WHEREAS, the Park Master Plan Update will include renovation, expansion, relocation, new construction, and preservation of existing park amenities;

WHEREAS, the voters of the City of Santa Clara passed Measure R in 2016, which added section 714.1 to the City Charter, which prohibits substantial building, construction, reconstruction, or development of parks and recreation facilities except pursuant to ordinance subject to referendum;

WHEREAS, the Park Project improvements constitutes as substantial building, construction, reconstruction and/or development, and is subject to Measure R; and,

WHEREAS, the City Council desires to approve the Park Project improvements by ordinance in accordance with City Charter section 714.1.

NOW THEREFORE, BE IT FURTHER ORDAINED BY THE CITY OF SANTA CLARA AS FOLLOWS:

SECTION 1: That the City Council hereby approves the building, construction,

Ordinance/Westwood Oaks Park Master Plan Update Rev: 09/2019

reconstruction and/or development in accordance with the Westwood Oaks Park Master
Plan Update and the Playground Schematic Design, attached hereto and incorporated by

this reference, and in accordance with City Charter section 714.1.

SECTION 2: Savings clause. The changes provided for in this ordinance shall not affect any offense or act committed or done or any penalty or forfeiture incurred or any right established or accruing before the effective date of this ordinance; nor shall it affect any prosecution, suit or proceeding pending or any judgment rendered prior to the effective date of this ordinance. All fee schedules shall remain in force until superseded by the fee

SECTION 3: This Ordinance shall not be codified in the Santa Clara City Code.

SECTION 4: Effective date. This ordinance shall take effect thirty (30) days after its final adoption; however, prior to its final adoption it shall be published in accordance with the requirements of Section 808 and 812 of "The Charter of the City of Santa Clara, California." PASSED FOR THE PURPOSE OF PUBLICATION this 19 day of April, 2022, by the following vote:

AYES:

COUNCILORS:

schedules adopted by the City Council.

Becker, Chahal, Hardy, Jain, Park,

and Mayor Gillmor

NOES:

COUNCILORS:

ABSENT:

COUNCILORS:

Watanabe

ABSTAINED:

COUNCILORS:

ATTEST:

NORA PIMENTEL, MMC ASSISTANT CITY CLERK CITY OF SANTA CLARA

Attachments incorporated by reference:

1. Westwood Oaks Park Master Plan U

1. Westwood Oaks Park Master Plan Update and Playground Schematic Design, and Measure R Ordinance PowerPoint



Council Meeting

Westwood Oaks Park
Master Plan Update and
Preferred Playground
Schematic Design, and
Measure R Ordinance
April 19, 2022



Background

- Council Goal: Enhance community sports, recreational and arts assets
- Capital Improvement Project #3136
- July 2021 Design Contract
- September 21, 2021 PRC #1
- September 24, 2021 Online Survey
- September 25, 2021 On-site Meeting
- November 16, 2021 PRC #2
- January 18, 2022 PRC #3
- April 19, 2022 Council Review/Approval











Westwood Oaks Park Rehabilitation Project - Design Guidelines

- Incorporate Community Input: Preference for Tree themed playground
- Integrate proposed park amenities with existing park features, trees and landscaping
- Support the City's sustainability and age-friendly goals
- Buffer adjacent neighbors from park use impacts
- Use research-based best practices: include all elements of play at beginner, intermediate and advanced levels, implement inclusion/universal design, accommodate added capacity
- Consider asset lifecycle maintenance costs
- Satisfy playground equipment grant guidelines





Community Input - Sept. 2021 - Jan. 2022

Favorite Existing Park Amenities:

- Loop Path
- Play Area
- Quiet Seating Area



Preferred Park Improvements:

- Renovate and Expand Playground
- Maintain Grass Meadow
- Repair Loop Path
- Upgrade Drinking Fountain
- Improve Park Lighting

Park visit <u>frequency</u>:

- Very Frequently 2+ times a week
- Frequently 1 time a week

Preferred Playground Theme:

- Tree House
- Option 3 design & play elements



- 1 New arrival Plaza with Specimen Tree
- 2 New Play Area (6,000 SF +/-)
- 3) Re-configured berm as part of the play area
- (4) New Sand Play
- New Seating Node & Upgraded Drinking Fountain/
 New Post Top Light
- (6) New Seat Wall
- 7 New Curb Cut ramp/ADA Parking
- New Demonstration Garden with Drought Tolerant Species
- Replace Existing Eucalyptus Trees
 with Drought-Tolerant Tree Species
- (10) Maintain Existing Multi-Use Meadow/ Existing Lawn
- (11) Repair Loop Path
- (12) Improve Park Lighting
- Retain/Repair Existing Picnic Area With ADA Table
 Added
- 14) Renovate Half Basketball Court
- (15) New Driveway Cut
- (16) New Fitness Station
- (17) Existing Trees to be Preserved
- (18) Repair Existing Fence
- 19) Seating Node
- (20) Drought Tolerant/Sensory Garden
- (21) Future Recreation Building Replacement
- (22) Future Restroom Replacement



Preferred Playground Schematic Design

Option 3





Park & Playground Rehabilitation Project 3136

Full Scope

Est. Cost= \$1.905M

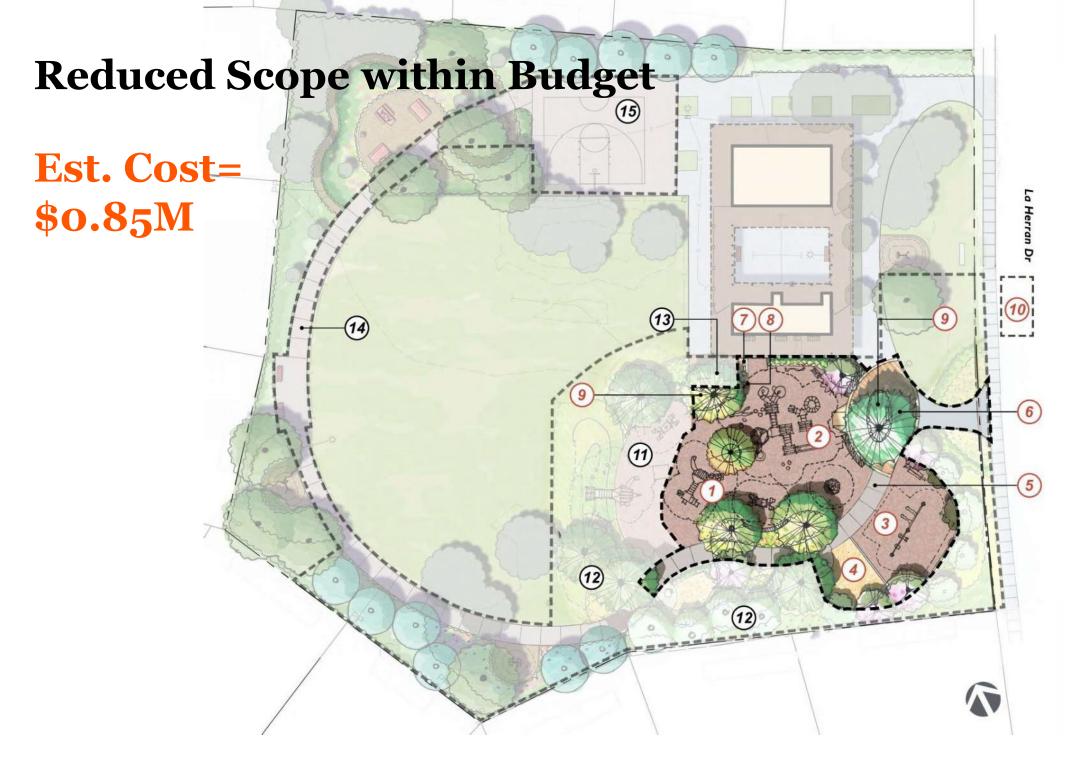
Scope Area



- Arrival Plaza
- 2 New Playground: Age 2-5
- 3 New Playground: Age 6-12
- Replace existing play area with new Swing Zone.
- 5 Sand Play
- 6 Music Play Zone
- Planting cutout with shade trees and seat
- 8 New seating area
- Upgrade drinking fountain
- (10) Improve park lighting
- (11) Repair concrete path
- Replace Eucalyptus Tree with drought tolerant tree species
- 13 Demonstration Garden with drought tolerant species
- (14) Sensory Garden
- (15) New Curb Cut Ramp/ADA parking
- 16) New 42"H Fence
- (17) Existing Restroom Facility
- (18) Existing open meadow
- (19) Existing Tree to be preserved
- (20) Basketball Court Repair



Playground Rehabilitation Project 3136



Scope within Budget (Est. Constr. \$0.85M)

- 1 Age 2-5 play equipment
- 2 Age 6-12 play equipment
- 3 Swing Zone
- (4) Sand Play
- (5) New Pedestrian Pathway
- 6 Arrival Node
- 7 Drinking Fountain
- 8 Site Lighting
- 9 Planting Area
- 10 New Curb Cut Ramp/ADA parking



Playground Rehabilitation Project – Add/Alternate Items



Add/Alternate Items (Est. Constr.)

- (11) Additional Play Area (\$0.596M)
- (\$0.150M)
- (13) Picnic Tables (\$0.015M)
- (14) Loop Path Repair (\$0.162M)
 - (15) Basketball Court Repair(\$0.131M)



Playground Rehabilitation Project - Scope within Budget



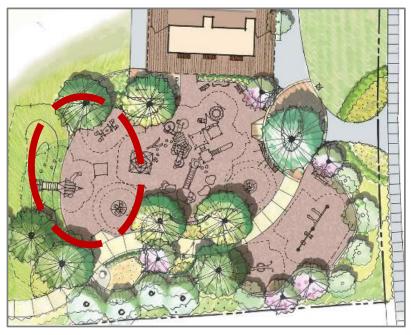
Scope within Budget (Est. Constr. \$0.85M)

- 1 Age 2-5 play equipment
- 2 Age 6-12 play equipment
- 3 Swing Zone
- (4) Sand Play
- (5) New Pedestrian Pathway
- 6 Arrival Node
- 7 Drinking Fountain
- 8 Site Lighting
- Planting Area
- 10 New Curb Cut Ramp/ADA parking



Preferred Playground Schematic Design - Ages 2-5









Preferred Playground Schematic Design - Ages 6-12



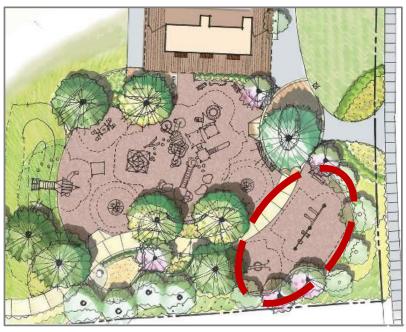






Preferred Playground Schematic Design – Swing Zone









Elements of Play

Elements of Play	Ages 2-5	Level of Play	Proposed Capacity	Ages 6-12	Level of Play	Proposed Capacity	TOTAL PROPOSED CAPACITY	EXISTING CAPACITY
Balancing	7	B=1 I=5 A=1	9	12	B=3 I=8 A=1	15	24	4
Sliding	2	B=1 I=1 A=0	2	4	B=1 I=1 A=2	8	10	4
Brachiating	0	B=0 I=0 A=0	0	2	B=0 I=1 A=1	4	4	2
Spinning	2	B=1 I=1 A=0	19	2	B=1 I=1 A=0	19	38	2
Climbing	4	B=2 I=1 A=1	8	11	B=1 I=6 A=5	53	61	9
Swinging	4	B=3 I=1 A=0	9	8	B=3 I=3 A=2	13	22	2
Sensory	8	B=8 I=0 A=0	21				21	
TOTAL:	27		68 + Free Play	47		112 + Free Play	180 + Free Play	23 + Free Play
Inclusive Play Elements				14	B=5 I=6 A=3	30 (including ages 2-5 and 6-12)	30	

Level of play: B – Beginner; I – Intermediate; A – Advanced