



## RECREATIONAL BONFIRES

### **POLICY**

A bonfire permit may be issued for recreational purposes once certain criteria have been met which provide for Fire Department safety standards. City Council approval is required.

### **PROCEDURE**

1. The applicant shall submit a written request for City Council approval to the City Clerk's Office. In the case of Santa Clara University, the applicant shall obtain written approval from the Dean of Student Activities and coordinate the activity with the University Department of Public Safety in addition to obtaining City Council approval.
2. The applicant shall submit a separate deposit of \$1,000 and the plan check/permit fee as specified in the Municipal Fee Schedule, along with two (2) copies of a site plan to the Office of the Fire Marshal.
  - ◆ The site plan will indicate the proposed location of the bonfire in relation to surrounding structures and property lines.
  - ◆ If Fire Department apparatus standby is deemed necessary by the Fire Marshal, any required fees will be deducted from the \$1,000 deposit, with the remainder being refunded to the applicant.
3. The applicant is responsible for obtaining approval from the Bay Area Air Quality Management District at least 10 days prior to the date of the bonfire. Proof of approval shall be provided to the Office of the Fire Marshal.
4. The bonfire shall comprise an area no greater than 10 feet by 10 feet by 10 feet (1,000 cubic feet) and shall consist of clean, dry material. Any excess material shall be removed from the site prior to ignition.
5. A fire hose shall be pre-connected to the grounds water system at the bonfire location and charged with water prior to ignition of the bonfire.
6. The applicant shall provide a minimum of five (5) persons for fire watch and crowd control.
7. The Fire Marshal shall determine the need for standby bureau personnel or an engine company.
8. The fire shall be completely extinguished under the supervision of Bureau or engine company personnel before release of the area.