

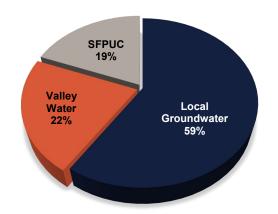
# Parks & Recreation Commission Meeting

Water Conservation Strategies During the Drought Emergency

**November 16, 2021** 



# **City Water Overview**



- Potable (Drinking) Water Supplies
  - Groundwater from City Wells
  - Imported surface water from Valley Water
  - Imported surface water from SFPUC
- Non-potable Water Supply
  - Recycled water from South Bay Water Recycling (SBWR)
  - Offset 19% that could have otherwise been potable water

### **Potable Water Distribution System**

- 335 miles of distribution main
- 7 tanks 28.8 MG storage
- 21 active groundwater wells
- 3 imported water connections
  - 2 SFPUC
  - 1 Valley Water
- ≈26,000 service connections





# **2021 Emergency Drought Water Shortage Timeline**

- June 9: Valley Water Board of Directors declared water shortage emergency in Santa Clara County
- June 15: Santa Clara County Director of Emergency Services proclaimed local emergency related to extreme drought
- June 22: Santa Clara City Council adopted Urban Water Management Plan (UWMP) & Water Shortage Contingency Plan (WSCP)
- July 8: California Governor Gavin Newsom extended previous emergency drought proclamation to include Santa Clara County
- July 12: City Manager Deanna Santana proclaimed emergency drought conditions in the City of Santa Clara
- July 13: City Council ratified July 12<sup>th</sup> proclamation and implemented Stage 2 of City's WSCP



# **Current Status**

- Stage 2 WSCP
  - 15% reduction in water usage
  - 3 days per week watering
  - Decorative water features must use recirculating water
  - New irrigation connections restricted to recycled water
  - Permanent water waste prohibitions





# **Going forward**







## Stage 3 WSCP

- 20%+ reduction in water use
- Watering restricted to 2 days per week
- Potable water use for decorative water features prohibited
- Increase frequency of meter reading

### Consider turf reduction

- Valley Water Landscape Conversion rebate available up to \$50k per site
- City's Water Conservation Specialist can assist with rebate process



