



Agenda Report

21-949

Agenda Date: 7/20/2021

REPORT TO PARKS & RECREATION COMMISSION

SUBJECT

Recommend Parks & Recreation Commission Work Plan Goals for FY2021/22

BACKGROUND

Annually, the Parks & Recreation Commission considers three to five specific, measurable, attainable, realistic, and time-bound goals and/or activities for the year. These are intended to focus Commission efforts and respond to community and City Council priorities within existing budget direction, resource limitations, and the purview of the Commission as set forth in the City Charter and City Code.

The Commission Goals for Fiscal Year 2020/21 included:

- A. Inform the community about parks and recreation infrastructure conditions and provide leadership and advocacy for funding parks' renewal, replacement and expansion projects;
- B. Review and elicit community input on existing City parks' rehabilitation projects and review and recommend proposed new parks to serve new residential development;
- C. Host the annual Santa Clara Art & Wine Festival; and,
- D. Provide leadership and guidance for community input and outreach on the proposed 30+/- acre Community Park at the former SCG&TC.

DISCUSSION

The Commission will review the prior year's goals and discuss their possible continuation as well as potential ideas for new goals/activities for the FY2021/22 Commission Work Plan.

Suggested Work Plan Goals for continuation in FY2021/22:

- Goal A: Review park site and facility condition assessments (Kitchell Report 2018) and recommend priority of community needs given levels of service and available resources. There are approximately \$100M to \$150M worth of aged infrastructure requiring renewal, replacement, and potential expansion to meet the City's current level of service needs.
- Goal B: 1) Review and elicit community input on the existing City parks' rehabilitation projects based on the currently approved/funded Capital Improvement Program Budget and schedule; and, 2) review developer proposed schematic designs for new neighborhood parks to serve new residential development as completed project applications are submitted.
- Goal C: Host and develop recommendations for improving the annual Art & Wine Festival (based on budget, 40th annual will return in September 2022); and participate in Citywide Special events.

- Goal D: Develop Community Park North community input process and stakeholders list. Conduct community outreach and input process with City staff and consultant. (Goal is contingent upon the Related Project's application phasing and \$500K for outreach, design and engineering.)

The Commission will hear any public input, develop activities in support of the Goals, make subcommittee assignments, establish a schedule of periodic updates for the regular monthly meetings. It is expected that Commissioners will work toward Goal completion between regular meetings and provide periodic updates to City Council during the year.

ENVIRONMENTAL REVIEW

The action being considered does not constitute a "project" within the meaning of the California Environmental Quality Act ("CEQA") pursuant to CEQA Guidelines section 15378(b)(5) in that it is a governmental organizational or administrative activity that will not result in direct or indirect changes in the environment.

PUBLIC CONTACT

Public contact was made by posting the Parks & Recreation Commission's agenda on the City's official-notice bulletin board outside City Hall Council Chambers. A complete agenda packet is available on the City's website and in the City Clerk's Office at least 72 hours prior to a Regular Meeting and 24 hours prior to a Special Meeting. A hard copy of any agenda report may be requested by contacting the City Clerk's Office at (408) 615-2220, email clerk@santaclaraca.gov <<mailto:clerk@santaclaraca.gov>>.

RECOMMENDATION

Recommend the Parks & Recreation Commission Work Plan Goals and activities for FY2021/22 and appoint subcommittee members.

Reviewed by: Dale Seale, Deputy Parks & Recreation Director

Approved by: James Teixeira, Director of Parks & Recreation